Programming Languages

Structured Text (ST)

Programming Languages Structured Text (ST)

- Comments
    - Begin with "(*"
    - End with "*)"
    - Anywhere in the program
    - Several lines
    - Cannot be nested

```
(* My comment *)
a := d + e;

(* A comment can also
   be on several lines  *)
b := d * e;

c := d - e;   (* My comment *)
```

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Expressions

- Each statement describes an action and may include evaluation of complex expressions.
- An expression is evaluated:
  - From the left to the right
  - According to the default priority order of operators
  - The default priority can be changed using parenthesis
- Arguments of an expression can be:
  - Declared variables
  - Constant expressions
  - Function calls

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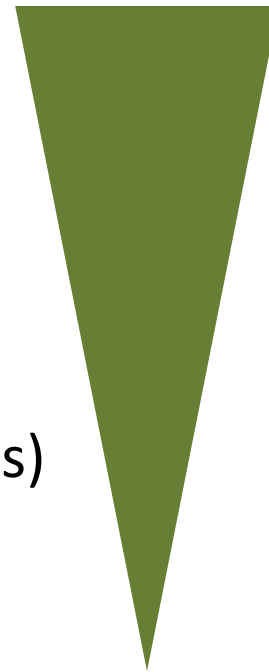## ▶ Operators

- ▶ - (…)   NOT (…)
- ▶ ** (power)
- ▶ * /
- ▶ + -
- ▶ < > <= >= <> = (comparisons)
- ▶ AND (you can use "&")
- ▶ OR
- ▶ XOR

Order of Priority

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▶ IF / THEN / ELSE / ELSIF / END_IF

   ▶ Conditional execution of statements.

   ▶ One or several ELSIF are allowed.

```
IF a = b THEN
    c := 0;
ELSIF a < b THEN
    c := 1;
ELSE
    c := -1;
END_IF;
```

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- ▶ CASE / OF / ELSE / END_CASE
    - ▶ Switch between enumerated statements, according to the result of an expression.
    - ▶ The selector can be any integer or a STRING.

```
CASE iChoice OF
  0:
   MyString := 'Nothing';
  1 .. 6,9:
    MyString := 'First case';
  7,10:
    MyString := 'Second case';
  ELSE
    MyString := 'Other case';
END_CASE;
```

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> **WHILE / DO / END_WHILE**
> > Condition is evaluated before the statements.
> > Warnings:
> > > Loop instructions may lead to infinite loops that block the target cycle.
> > > Never test the state of an input using this condition, because the input will not refresh before the next cycle.

```
iCount := 0;

WHILE iCount < 100 DO
  iCount := iCount +1;
  MyVar := MyVar + 1;
END_WHILE;
```

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▶ REPEAT / UNTIL / END_REPEAT

   ▶ Repeat a list of statements.

   ▶ Condition is evaluated after the statements.

   ▶ Warning:

      ▶ Loop instructions may lead to infinite loops that block the target cycle.

      ▶ Never test the state of an input using this condition, because the input will not refresh before the next cycle.

```
iCount := 0;
REPEAT
  MyVar := MyVar + 1;
  iCount := iCount + 1;
UNTIL iCount < 100 END_REPEAT;
```

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▶ FOR / TO / BY / END_FOR

  ▶ Iteration of statement execution.

  ▶ The "BY" statement can be omitted, the default value is 1.

  ▶ Warning:

   ▶ Loop instructions may lead to infinite loops that block the target cycle.

   ▶ Never test the state of an input using this condition, because the input will not refresh before the next cycle.

```
FOR iCount := 0 TO 100 BY 2 DO

    MyVar := MyVar + 1;

END_FOR;
```

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> Function

  > To call a function in ST:

    > Enter its name, followed by the input parameters written between parenthesis and separated by comas.

    > The function call may be inserted into any complex expression.

    > A function call can be used as an input parameter of another function.

```
a := MAX(b, c);

d := MAX(5, RAND(20));
```

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Function Block

To call a function block in ST:

- Declare an instance of the function block.
- Use the instance name as instructed, followed by the input parameters written between parenthesis and separated by commas.
- The outputs of the function block are stored in the instance.

```
MyCTU(CU, RESET, PV);    (* FBlock call *)

Q := MyCTU.Q;            (* Get output *)
CV := MyCTU.CV;          (* Get output *)
```

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